the League of Extraordinary Gentlemen

Savage Worlds! conversion

Name: _____
Setting: League of Extraordinary Gentlemen
Race: _____
Rank: _____

Attributes

Total XP: ____

Agility
Smarts
Strength
Spirit
Vigor

Skills

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Hindrances

Edges

Derived Stats

____ Pace (6")
____ Parry (2+ half Fighting)
____ Toughness (2+half Vigor)
____ Charisma

Wounds -1 -2 -3 INC

Weapon

Range	ROF	Damage	Weight	Notes

Armor

Type	Area Protected?	Protection	Weight	Cost

Gear

Item	Location	Weight

Total Weight Carried: ____
Weight Limit: ____
Encumbrance Penalty: ____

Ammo/Spell Point Counter

5 10 15
5 10 15
5 10 15

Permanent Injuries:

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